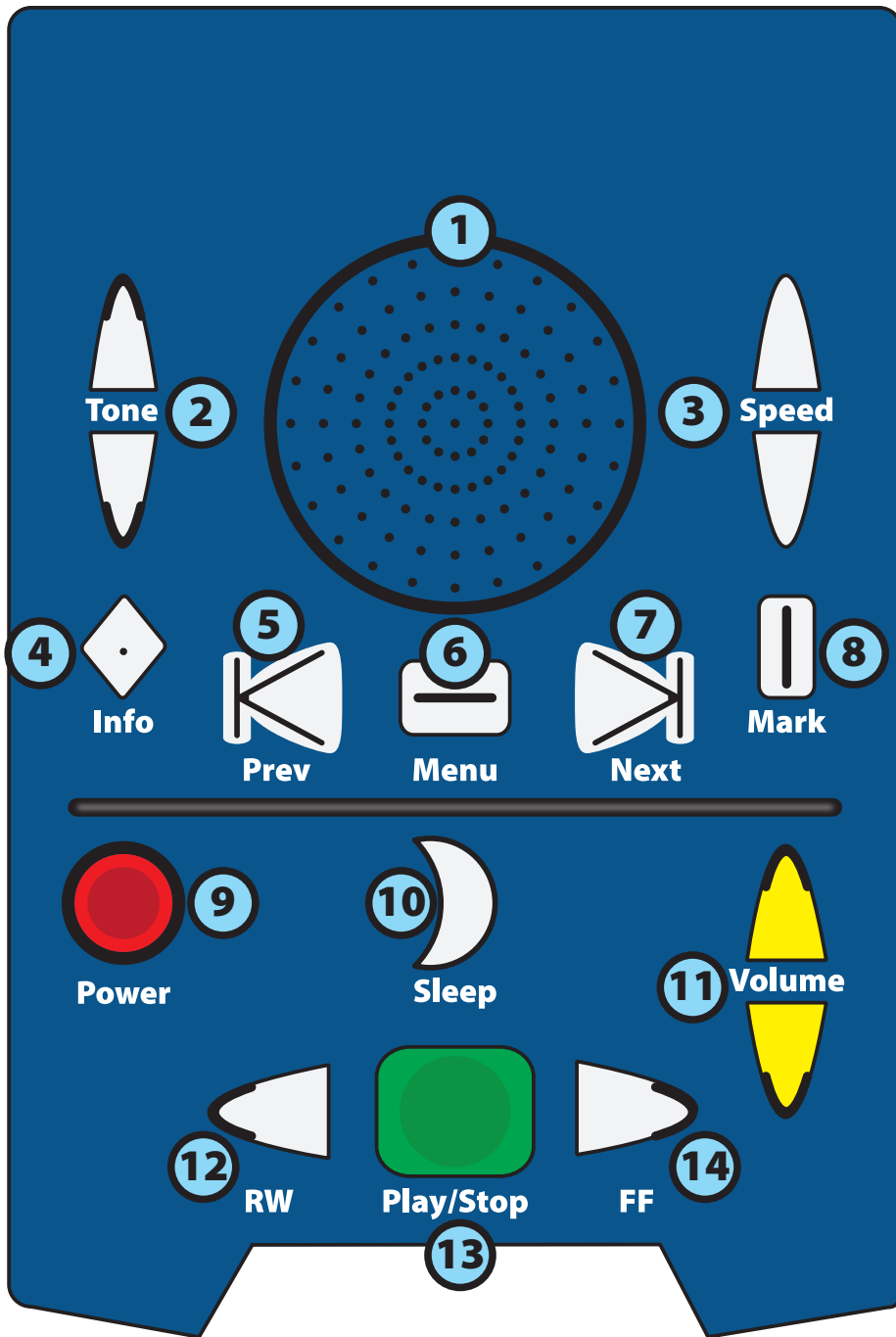

Quick Reference

Controls for the NLS Digital Talking Book Player



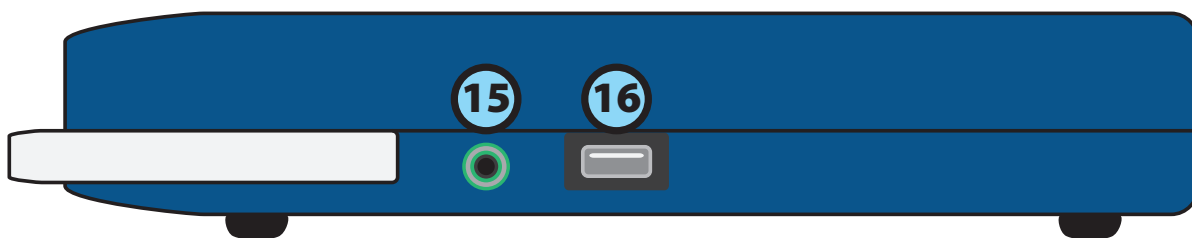
Carnegie
Library of
Pittsburgh

Library for the Blind and Physically Handicapped
4724 Baum Boulevard
Pittsburgh, PA 15213-1389
<http://www.carnegielibrary.org/lbph>
(800) 242 - 0586
lbph@carnegielibrary.org



Advanced Player

Right Side View



*Advanced Player Controls***Key Description**

- 1 **Speaker Grille** Located at the top on the Player in the center of the body. This is a landmark to orienting the rest of the features.
- 2 **Tone** Two rounded triangular shapes to the Left of the Speaker Grille. Pressing the upward pointing triangle will add treble emphasizing high tones to the voice and pressing the downward pointing triangle will add bass to the voice emphasizing low tones.
- 3 **Speed** Two rounded triangular shapes to the Right of the Speaker Grille. Pressing the upward pointing triangle will make the speech faster and pressing the downward facing triangle will slow down the speech.
- 4 **Info** Diamond shaped button with a single raised dot in the middle. Located below the downward pointing Tone button. Press and release to hear technical information about the book you are listening to.
- 5 **Previous** Compound shape made up of Left facing triangle and a vertical rectangle on the Left apex; raised shape similar to letter K is embossed on the button. Located below speaker grille and Left of Center. Pressing this will take you back to the previous navigation marker.
- 6 **Menu** Horizontal rectangular shape with raised horizontal bar in the middle. Located directly below the speaker grille. This button allows access to the Bookshelf functions and other features.
- 7 **Next** Compound shape made up of Right facing triangle and a vertical rectangle on the Right apex; raised shape similar to backwards letter K is embossed on the button. Located below speaker grille and Right of Center. Pressing this will take you forward to the next navigation marker.
- 8 **Mark** A vertical rectangular shape with a raised vertical bar in the middle. Located directly below the downward pointing Speed button. Pressing this button will allow you to insert a bookmark at any desired point.

*Advanced Player Controls***Key Description**

A horizontal bar extending almost across the width of the player separates the upper and lower halves.

- 9 **Power** Circular button on the Left below the long horizontal bar. Press and hold to turn player on. Press and hold again to turn player off.
- 10 **Sleep** Crescent shaped button below horizontal bar and to the Right of the Power button. Each press will give 15 minutes of playing time. Player will turn itself off when playing time expires.
- 11 **Volume** Two rounded triangular shapes to the Right of the Sleep button. Pressing the upward pointing triangle will increase the volume and pressing the downward facing triangle will make the speech softer.
- 12 **RW - Rewind** Left facing rounded triangular shape above the cutout for the handle. Pressing this will jump the narration back 5 seconds.
- 13 **Play / Stop** Rounded rectangular button centered above the cutout for the handle. Press the button to begin playing a cartridge. Pressing again will pause the play.
- 14 **FF / Fast Forward** Right facing rounded triangular shape above the cutout for the handle. Pressing this will jump the narration forward 5 seconds.
- 15 **Headphone Jack** Small circular jack on the Right Side of the player where the handle fits into the body. Any headphone or earbud with a small diameter (1/8 inch or 3.5 mm) plug may be used.
- 16 **USB Port** Small rectangular port on the Right Side of the player and located more towards the top of the Player. This port may be covered by a small plug. Once the plug is removed, a USB Drive (Thumb Drive) may be plugged into this port.

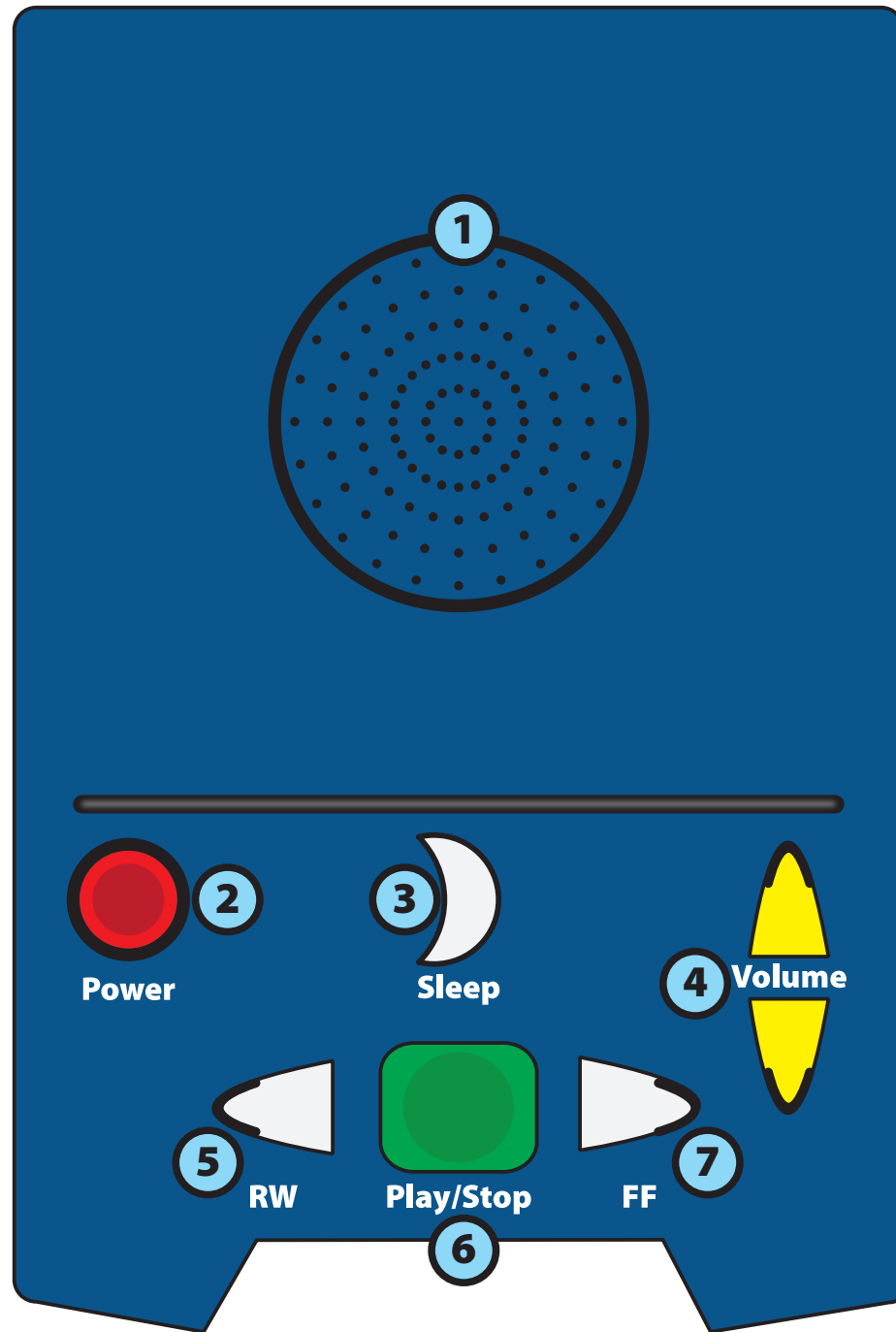
Standard Player Controls

Key Description

- 1 **Speaker Grille** Located at the top on the Player in the center of the body. This is a landmark to orienting the rest of the features.

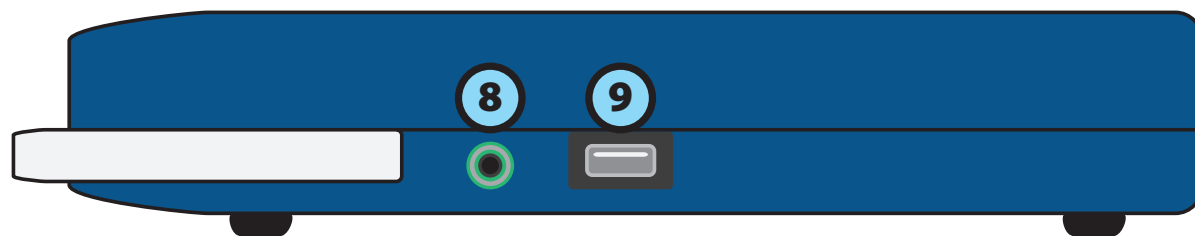
A horizontal bar extending almost across the width of the player separates the upper and lower halves.

- 2 **Power** Circular button on the Left below the long horizontal bar. Press and hold to turn player on. Press and hold again to turn player off.
- 3 **Sleep** Crescent shaped button below horizontal bar and to the Right of the Power button. Each press will give 15 minutes of playing time. Player will turn itself off when playing time expires.
- 4 **Volume** Two rounded triangular shapes to the Right of the Sleep button. Pressing the upward pointing triangle will increase the volume and pressing the downward facing triangle will make the speech softer.
- 5 **RW - Rewind** Left facing rounded triangular shape above the cutout for the handle. Pressing this will jump the narration back 5 seconds.
- 6 **Play / Stop** Rounded rectangular button centered above the cutout for the handle. Press the button to begin playing a cartridge. Pressing again will pause the play.
- 7 **FF / Fast Forward** Right facing rounded triangular shape above the cutout for the handle. Pressing this will jump the narration forward 5 seconds.
- 8 **Headphone Jack** Small circular jack on the Right Side of the player where the handle fits into the body. Any headphone or earbud with a small diameter (1/8 inch or 3.5 mm) plug may be used.
- 9 **USB Port** Small rectangular port on the Right Side of the player and located more towards the top of the Player. This port may be covered by a small plug. Once the plug is removed, a USB Drive (Thumb Drive) may be plugged into this port.



Standard Player

Right Side View



This document was originally designed as part of a larger document. The pages are set to be duplex printed and punched for a three ring binder using two different size pages. The pages numbered 2 and 3 are to be printed on a single 11 x 17 inch page; the remaining pages are standard 8½ x 11 inch letter size pages.

This document is meant to function as a quick reference and is not as comprehensive as the official NLS publication. Hopefully, it will serve as a quick start to get people up and running with the new player by providing quick answers to common questions about button functions.